The World of Lexica

Overview

Amplify ELA games are designed to create better readers through increased comprehension and to inspire students to read widely and independently.

Amplify ELA games support independent learning, which is important for all students, especially those from disadvantaged backgrounds. Students already devote countless hours to playing games; often with an intense level of engagement and focus. Our games build on this engagement, stirring students’ imaginations and extending learning into students’ free time over a prolonged period. Students who have access to these games will spend more time, alone and together, reading and developing the skills they need to succeed in these subjects academically. Moreover, our games offer meaningful and engaging learning activities for students across the academic spectrum—providing support to students with remedial or other specific learning needs (such as ELs and other bilingual students) but also opportunities for students who are ready to do advanced, even college-level, work.

Amplify’s suite of ELA games consists of:

- The World of Lexica™, an immersive 3D game world.
- 12 skill-building games.
- Amplify Library with access to 600+ classic and contemporary texts.
- Secure student message boards.

The World of Lexica is a vast virtual world with enough interactive content and creative possibilities to reward extended exploration and play. The main game takes place within a virtual setting that resembles a classic British library, and the main dialogues and instructions are provided in Spanish as well as English to encourage participation from ELs and to support bilingual learning.

Lexica, by itself, is a library that provides mobile access to hundreds of books, with more being added on a regular basis. Characters and objects from the books wander out into the world and players find themselves journeying into the books as well. Characters from the game world provide reading support within each book; back in the game world, other characters engage players in discussions about the books they are currently reading. Moreover, the reading choices and reading progress of each student have meaningful consequences in the game. In this way, students discover new books and build the foundation for a lifetime of reading and enjoying texts of all types.
The core game mechanics and stories of Lexica are informed by Stanford psychologist Carol Dweck’s findings about the impact of students’ own theories of intelligence on their academic performance. Adolescents who believe that intelligence is malleable do better in school than those who believe intelligence is more of an unchangeable, fixed entity. Those students who believe intelligence is malleable also tend to believe that there is a connection between effort and success, and that failure is part of the learning process (rather than a risk to be avoided).

Through both storyline and game mechanics, Lexica promotes the belief that intelligence is malleable, and nurtures the positive behaviors that tend to follow from that belief. For instance, Lexica responds to students’ mistakes in playful and interesting ways rather than simply punishing them or devaluing failure. Activities and experiences in Amplify ELA games build critical thinking skills, develop cognitive rigor, foster problem solving, and reinforce the notion that mistakes are nothing to be ashamed of, but rather an integral part of the learning process and the acquiring of new skills.

The World of Lexica includes a portfolio of “embedded” games, each with its own multiple levels and/or episodes, and one of which can be experienced in either English or Spanish. By playing these embedded games, players “unlock” books, areas of the game world, and objects that can be used for various aspects of Lexica game play, including for building interactive story spaces. The embedded games are designed to help students improve their vocabulary and read and write sentences with complex structures. In order to engage students in challenging reading and build fluency, our suite of ELA games focus on enabling students to broaden vocabulary, increase their familiarity with varied grammatical organization structures, and understand how words are constructed.

Lexica also comes with safe social media tools (including “walled garden” online community spaces) where students can participate in English or in Spanish. These tools allow students to share with each other their favorites (which books they liked) and other reactions (questions, commentary, reviews) on the texts that they are reading. Once a student has posted a reaction, other students can respond. Teachers and students can also leave feedback on the commentary or reviews done by others. Through these feedback loops, students are encouraged to collaborate with and learn from each other; they also get additional opportunities to write for an audience (one of the key writing skills taught in Amplify ELA).
ELA games descriptions and standards

The Amplify ELA games are a suite of learning games called The World of Lexica™ that pair rigorous, standards-aligned learning objectives with the production value and gameplay mechanics of best-selling commercial games.

Individual game descriptions can be found here, including mappings to the CA CCSS for ELA/Literacy.

Reading and writing games

The World of Lexica™

<table>
<thead>
<tr>
<th>Product Information</th>
<th>Description</th>
<th>Learning Objectives</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Notes:</strong> Includes Scriptus, Whereabout; linked to Vol. 1 - 4 and Amplify Library</td>
<td>Players explore a vast game world, which includes a virtual library of 600+ books available at a student’s fingertips. New activities and content are released to students periodically over the course of the school year. Voluntary reading is a central element of the experience. An English/Spanish toggle is included to help EL students. The World of Lexica motivates students to read books independently, as well as play the embedded ELA games described below.</td>
<td>• Bolster specific skills related to reading, such as spelling, syntax, and vocabulary • Increase the amount of time students spend reading challenging material outside the classroom • Develop stronger reading behaviors and habits • Build stronger writing skills, including revising, editing, and critiquing</td>
</tr>
<tr>
<td><strong>Designed by:</strong> Schell Games</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Topics Covered:** While the game does not directly tie to a specific standard in the CA CCSS, the game encourages players to read books in the virtual library and exposes players to famous characters from literature.
### Product Information

| Notes: Only accessible via Lexica app | Description: Using assets from the World of Lexica, players can create interactive stories using writing supports that help them develop plot, dialogue, and character. They can share what they create with their classmates. | Learning Objectives: Develop planning, authoring, revising, and critiquing skills for narrative writing |

| Designed by: Schell Games |

### Standards Covered

**CA CCSS.ELA-LITERACY.W.5.3**

- **W.6.3a** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Engage and orient the reader by establishing a context and introducing a narrator and/or characters; organize an event sequence that unfolds naturally and logically.

- **W.7.3a** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Engage and orient the reader by establishing a context and point of view and introducing a narrator and/or characters; organize an event sequence that unfolds naturally and logically.

- **W.8.3a** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Engage and orient the reader by establishing a context and point of view and introducing a narrator and/or characters; organize an event sequence that unfolds naturally and logically.
Standards Covered

CA CCSS.ELA-LITERACY.W.8.3

- **W.6.3b** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Use narrative techniques, such as dialogue, pacing, and description, to develop experiences, events, and/or characters.
- **W.7.3b-** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences.
- **Use narrative techniques, such as dialogue, pacing, and description, to develop experiences, events, and/or characters.**
- **W.8.3b-** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Use narrative techniques, such as dialogue, pacing, description, and reflection, to develop experiences, events, and/or characters.

**CA CCSS.ELA-LITERACY.W.8.3.B**

- **W.6.3c** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Use a variety of transition words, phrases, and clauses to convey sequence and signal shifts from one time frame or setting to another.
- **W.7.3c-** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Use a variety of transition words, phrases, and clauses to convey sequence and signal shifts from one time frame or setting to another.
- **W.8.3c-** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Use a variety of transition words, phrases, and clauses to convey sequence, signal shifts from one time frame or setting to another, and show the relationships among experiences and events.

- **W.6.3d** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Use precise words and phrases, relevant descriptive details, and sensory language to convey experiences and events.
- **W.7.3d** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Use precise words and phrases, relevant descriptive details, and sensory language to capture the action and convey experiences and events.
- **W.8.3d** Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences. Use precise words and phrases, relevant descriptive details, and sensory language to capture the action and convey experiences and events.
## Standards Covered

<table>
<thead>
<tr>
<th>ELD Standards</th>
<th>CA CCSS.ELA-LITERACY.W.8.5</th>
</tr>
</thead>
<tbody>
<tr>
<td>• PII.6.1.Em-</td>
<td>• W.6.5—With some guidance and support from peers and adults, develop and strengthen writing as needed by planning, revising, editing, rewriting, or trying a new approach. (Editing for conventions should demonstrate command of Language standards 1–3 up to and including grade 6.)</td>
</tr>
<tr>
<td></td>
<td>• W.7.5—With some guidance and support from peers and adults, develop and strengthen writing as needed by planning, revising, editing, rewriting, or trying a new approach, focusing on how well purpose and audience have been addressed. (Editing for conventions should demonstrate command of Language standards 1–3 up to and including grade 7.)</td>
</tr>
<tr>
<td></td>
<td>• W.8.5—With some guidance and support from peers and adults, develop and strengthen writing as needed by planning, revising, editing, rewriting, or trying a new approach, focusing on how well purpose and audience have been addressed. (Editing for conventions should demonstrate command of Language standards 1–3 up to and including grade 8.)</td>
</tr>
<tr>
<td>• PII.7.1.Em-</td>
<td>• PI.6.10.Em- a) Write short literary and informational texts (e.g., an argument for protecting the rainforests) collaboratively (e.g., with peers) and independently.</td>
</tr>
<tr>
<td></td>
<td>• PI.7.10.Em- a) Write short literary and informational texts (e.g., an argument for wearing school uniforms) collaboratively (e.g., with peers) and independently.</td>
</tr>
<tr>
<td>• PII.8.1.Em-</td>
<td>• PI.8.10.Em- a) Write short literary and informational texts (e.g., an argument about whether the government should fund research using stem cells) collaboratively (e.g., with peers) and independently.</td>
</tr>
<tr>
<td>Standards Covered</td>
<td></td>
</tr>
<tr>
<td>-------------------</td>
<td></td>
</tr>
<tr>
<td><strong>CA CCSS.ELA-LITERACY.W.8.6</strong></td>
<td></td>
</tr>
<tr>
<td><strong>ELA Standards</strong></td>
<td></td>
</tr>
<tr>
<td>- <strong>W.6.6-</strong> Use technology, including the Internet, to produce and publish writing as well as to interact and collaborate with others; demonstrate sufficient command of keyboarding skills to type a minimum of three pages in a single sitting.</td>
<td></td>
</tr>
<tr>
<td>- <strong>W.7.6-</strong> Use technology, including the Internet, to produce and publish writing and link to and cite sources as well as to interact and collaborate with others, including linking to and citing sources.</td>
<td></td>
</tr>
<tr>
<td>- <strong>W.8.6-</strong> Use technology, including the Internet, to produce and publish writing and present the relationships between information and ideas efficiently as well as to interact and collaborate with others.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>ELD Standards</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>- <strong>PI.6.10.Ex- a)</strong> Write longer literary and informational texts (e.g., an argument for protecting the rainforests) collaboratively (e.g., with peers) and independently using appropriate text organization.</td>
</tr>
<tr>
<td>- <strong>PI.7.10.Ex- a)</strong> Write longer literary and informational texts (e.g., an argument for wearing school uniforms) collaboratively (e.g., with peers) and independently using appropriate text organization.</td>
</tr>
<tr>
<td>- <strong>PI.8.10.Ex- a)</strong> Write longer literary and informational texts (e.g., an argument about whether the government should fund research using stem cells) collaboratively (e.g., with peers) and independently using appropriate text organization.</td>
</tr>
</tbody>
</table>

| **CA CCSS.ELA-LITERACY.CCRA.SL.5** |
| **ELA Standards** |
| - **SL.7.5-** Include multimedia components and visual displays in presentations to clarify claims and findings and emphasize salient points. |
| - **SL.8.5-** Integrate multimedia and visual displays into presentations to clarify information, strengthen claims and evidence, and add interest. |
# Story Cards

## Product Information

<table>
<thead>
<tr>
<th>Note: Included in Lexica Vol. 4</th>
<th>Description</th>
<th>Learning Objectives</th>
</tr>
</thead>
<tbody>
<tr>
<td>Designed by: Preloaded Games</td>
<td>This multiplayer collectible card game features authors and characters from books in our virtual library. Players complete reading comprehension questions to collect more cards.</td>
<td>• Motivate students to read more and improve comprehension</td>
</tr>
</tbody>
</table>

## Topics Covered

- While the game does not directly tie to a specific standard in the Common Core, the game encourages players to read books in the virtual library to collect additional cards, and exposes players to famous characters from literature.
Vocabulary and spelling games

**Twisted Manor**

### Product Information

<table>
<thead>
<tr>
<th>Notes:</th>
<th>Included in Lexica Vol. 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Designed by:</td>
<td>Bossa Games</td>
</tr>
</tbody>
</table>

**Description**

Players are brought to a warped house that was overtaken by an evil trickster. Only they can save their captive family by solving vocabulary-based puzzles and obstacles as they explore the mysteries within.

**Learning Objectives**

- Build vocabulary through context clues and solving puzzles.

### Standards Covered

**CA CCSS.ELA-LITERACY.RL.8.4.**

- **RL.6.4** - Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of a specific word choice on meaning and tone. (See grade 6 Language standards 4–6 for additional expectations.)
- **RI.7.4** - Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings; analyze the impact of a specific word choice on meaning and tone. (See grade 7 Language standards 4–6 for additional expectations.)
- **RI.8.4** - Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings; analyze the impact of specific word choices on meaning and tone, including analogies or allusions to other texts. (See grade 8 Language standards 4–6 for additional expectations.)
Twisted Manor

CA CCSS.ELA-LITERACY.CCRA.L.5.

• **L.6.5a-** Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Interpret figures of speech (e.g., personification) in context.

• **L.7.5a-** Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Interpret figures of speech (e.g., literary, biblical, and mythological allusions) in context.

• **L.7.5b-** Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Use the relationship between particular words (e.g., synonym/antonym, analogy) to better understand each of the words.

• **L.7.5c-** Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Distinguish among the connotations (associations) of words with similar denotations (definitions) (e.g., refined, respectful, polite, diplomatic, condescending).

• **L.8.5a-** Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Interpret figures of speech (e.g., verbal irony, puns) in context.

• **L.8.5b-** Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Use the relationship between particular words to better understand each of the words.

• **L.8.5c-** Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Distinguish among the connotations (associations) of words with similar denotations (definitions) (e.g., bullheaded, willful, firm, persistent, resolute).

---

Master Swords

**Product Information**

**Description**

Words are players’ weapons as they battle zombies, goblins and other unsavory creatures. Journey through whimsical environments collecting cool gear and delivering taunts using the words you spell.

**Learning Objectives**

- Practice spelling and expand vocabulary through exposure to words in context.

**Note:** Included in Lexica Vol. 3

**Designed by:** Asymmetric
### Standards Covered

**CA CCSS.ELA-LITERACY.RF.5.4.**

- **RL.6.10** - By the end of the year, read and comprehend literature, including stories, dramas, and poems, in the grades 6–8 text complexity band proficiently, with scaffolding as needed at the high end of the range.
- **RL.7.10** - By the end of the year, read and comprehend literature, including stories, dramas, and poems, in the grades 6–8 text complexity band proficiently, with scaffolding as needed at the high end of the range.
- **RL.8.10** - By the end of the year, read and comprehend literary nonfiction at the high end of the grades 6–8 text complexity band independently and proficiently.

**CA CCSS.ELA-LITERACY.RL.5.4.**

- **RI.6.4** - Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings. (See grade 6 Language standards 4–6 for additional expectations.)
- **RL.7.4** - Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of rhymes and other repetitions of sounds (e.g., alliteration) on a specific verse or stanza of a poem or section of a story or drama. (See grade 7 Language standards 4–6 for additional expectations.)
- **RI.8.4** - Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings; analyze the impact of specific word choices on meaning and tone, including analogies or allusions to other texts. (See grade 8 Language standards 4–6 for additional expectations.)

**CA CCSS.ELA-LITERACY.L.8.2.C.**

- **L.6.2b** - Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.
- **L.7.2b** - Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.
- **L.8.2c** - Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.
Master Swords

CA CCSS.ELA-LITERACY.L.8.4.A.

- **L.6.4a** - Determine or clarify the meaning of unknown and multiple-meaning words and phrases based on grade 6 reading and content, choosing flexibly from a range of strategies. Use context (e.g., the overall meaning of a sentence or paragraph; a word’s position or function in a sentence) as a clue to the meaning of a word or phrase.

- **L.7.4a** - Determine or clarify the meaning of unknown and multiple-meaning words and phrases based on grade 7 reading and content, choosing flexibly from a range of strategies. Use context (e.g., the overall meaning of a sentence or paragraph; a word’s position or function in a sentence) as a clue to the meaning of a word or phrase.

- **L.8.4a** - Determine or clarify the meaning of unknown and multiple-meaning words or phrases based on grade 8 reading and content, choosing flexibly from a range of strategies. Use context (e.g., the overall meaning of a sentence or paragraph; a word’s position or function in a sentence) as a clue to the meaning of a word or phrase.

Shelf Life

Product Information

- **Note**: Included in Lexica Vol. 3
- **Designed by**: Below The Game

Description

In this action puzzle game, players help characters Felipe and Annie overcome obstacles by using close reading and vocabulary.

Learning Objectives

- Build vocabulary and improve reading comprehension skills.

Standards Covered

CA CCSS.ELA-LITERACY.RL.8.4.

- **RL.6.4** - Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of a specific word choice on meaning and tone. (See grade 6 Language standards 4–6 for additional expectations.)

- **RI.8.4** - Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings; analyze the impact of specific word choices on meaning and tone, including analogies or allusions to other texts. (See grade 8 Language standards 4–6 for additional expectations.)
Shelf Life

CA CCSS.ELA-LITERACY.CCRA.L.4.

- **L.6.4c** - Determine or clarify the meaning of unknown and multiple-meaning words and phrases based on grade 6 reading and content, choosing flexibly from a range of strategies. Consult reference materials (e.g., dictionaries, glossaries, thesauruses), both print and digital, to find the pronunciation of a word or determine or clarify its precise meaning or its part of speech.
- **RL.7.4** - Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of rhymes and other repetitions of sounds (e.g., alliteration) on a specific verse or stanza of a poem or section of a story or drama. (See grade 7 Language standards 4–6 for additional expectations.)
- **RI.8.4** - Determine the meaning of words and phrases as they are used in a text, including figurative, connotative, and technical meanings; analyze the impact of specific word choices on meaning and tone, including analogies or allusions to other texts. (See grade 8 Language standards 4–6 for additional expectations.)

Standards Covered

CA CCSS.ELA-LITERACY.CCRA.L.5.

- **L.6.5a** - Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Interpret figures of speech (e.g., personification) in context.
- **L.7.5a** - Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Interpret figures of speech (e.g., literary, biblical, and mythological allusions) in context.
- **L.7.5b** - Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Use the relationship between particular words (e.g., synonym/antonym, analogy) to better understand each of the words.
- **L.8.5a** - Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Interpret figures of speech (e.g., verbal irony, puns) in context.
- **L.8.5b** - Demonstrate understanding of figurative language, word relationships, and nuances in word meanings. Use the relationship between particular words to better understand each of the words.
## The Tomes

<table>
<thead>
<tr>
<th>Product Information</th>
<th>Description</th>
<th>Learning Objectives</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Note:</strong> Included in Lexica Vol. 3</td>
<td>This create-your-own-adventure series focuses on vocabulary and features characters from classic literature. An English/Spanish toggle is included to help EL students.</td>
<td>• Build vocabulary by using context clues to identify words</td>
</tr>
<tr>
<td><strong>Designed by:</strong> Fay Games</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Standards Covered

#### CA CCSS.ELA-LITERACY.CCRA.R.1
- **RL.6.1-** Cite textual evidence to support analysis of what the text says explicitly as well as inferences drawn from the text.
- **RL.7.1-** Cite several pieces of textual evidence to support analysis of what the text says explicitly as well as inferences drawn from the text.
- **RL.8.1-** Cite the textual evidence that most strongly supports an analysis of what the text says explicitly as well as inferences drawn from the text.

#### ELA Standards
- **PI.6.11.Ex-** a) Justify opinions or persuade others by providing relevant textual evidence (e.g., quoting from the text or referring to what the text says) or relevant background knowledge with moderate support
- **PI.7.11.Ex-** a) Justify opinions or persuade others by providing relevant textual evidence or relevant background knowledge with moderate support.
- **PI.8.11.Ex-** a) Justify opinions or persuade others by providing relevant textual evidence or relevant background knowledge with moderate support.

#### CA CCSS.ELA-LITERACY.CCRA.R.3
- **RL.6.3-** Describe how a particular story’s or drama’s plot unfolds in a series of episodes as well as how the characters respond or change as the plot moves toward a resolution.
- **RL.7.3-** Analyze how particular elements of a story or drama interact (e.g., how setting shapes the characters or plot).
- **RL.8.3-** Analyze how particular lines of dialogue or incidents in a story or drama propel the action, reveal aspects of a character, or provoke a decision.

#### ELD Standards
- **PII.6.2.Ex-** b) Apply growing understanding of how ideas, events, or reasons are linked throughout a text using a variety of connecting words or phrases (e.g., *for example, in the first place, as a result, on the other hand*) to comprehending texts and writing texts with increasing cohesion.
- **PII.7.2.Ex-** b) Apply growing understanding of how ideas, events, or reasons are linked throughout a text using a variety of connecting words or phrases (e.g., *for example, as a result, on the other hand*) to comprehending texts and writing texts with increasing cohesion.
### The Tomes

#### Standards Covered

<table>
<thead>
<tr>
<th>ELD Standards</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>PI.8.2.Ex</strong>- b) Apply growing understanding of how ideas, events, or reasons are linked throughout a text using a variety of connecting words or phrases (e.g., <em>for example, as a result, on the other hand</em>) to comprehending and writing texts with increasing cohesion.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>CA CCSS.ELA-LITERACY.RL.8.4</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>RL.6.4</strong>- Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of a specific word choice on meaning and tone. (See grade 6 Language standards 4–6 for additional expectations.)</td>
</tr>
<tr>
<td><strong>RL.7.4</strong>- Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of rhymes and other repetitions of sounds (e.g., alliteration) on a specific verse or stanza of a poem or section of a story or drama. (See grade 7 Language standards 4–6 for additional expectations.)</td>
</tr>
<tr>
<td><strong>RL.8.4</strong>- Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of specific word choices on meaning and tone, including analogies or allusions to other texts. (See grade 8 Language standards 4–6 for additional expectations.)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>ELA Standards</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>PI.6.6.Br</strong>- c) Use knowledge of morphology (e.g., affixes, roots, and base words), context, reference materials, and visual cues to determine the meaning, including figurative and connotative meanings, of unknown and multiple meaning words on a variety of new topics.</td>
</tr>
<tr>
<td><strong>PI.7.6.Br</strong>- c) Use knowledge of morphology (e.g., affixes, roots, and base words), context, reference materials, and visual cues to determine the meaning, including figurative and connotative meanings, of unknown and multiple meaning words on a variety of new topics.</td>
</tr>
<tr>
<td><strong>PI.8.6.Br</strong>- c) Use knowledge of morphology (e.g., affixes, roots, and base words), context, reference materials, and visual cues to determine the meanings, including figurative and connotative meanings, of unknown and multiple meaning words on a variety of new topics.</td>
</tr>
</tbody>
</table>
**Ink Blott: Underground**

<table>
<thead>
<tr>
<th>Product Information</th>
<th>Description</th>
<th>Learning Objectives</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Note:</strong> Gold Medal Winner, 2014 International Serious Play Awards</td>
<td>Players dig through a series of caves and bring their world back to life by using morphemes to fix broken words and sentences.</td>
<td>• Gain exposure to Greek and Latin roots to foster a deeper understanding of words</td>
</tr>
<tr>
<td><strong>Designed by:</strong> Schell Games</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Standards Covered

**CA CCSS.ELA-LITERACY.RF.3.3.B**

- **L.6.4b**- Determine or clarify the meaning of unknown and multiple-meaning words and phrases based on grade 6 reading and content, choosing flexibly from a range of strategies. Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., *audience, auditory, audible*).
- **L.7.4b**- Determine or clarify the meaning of unknown and multiple-meaning words and phrases based on grade 7 reading and content, choosing flexibly from a range of strategies. Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., *belligerent, bellicose, rebel*).
- **L.8.4b**- Determine or clarify the meaning of unknown and multiple-meaning words or phrases based on grade 8 reading and content, choosing flexibly from a range of strategies. Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., *precede, recede, secede*).

**CA CCSS.ELA-LITERACY.RF.5.3**

- **L.6.4a**- Determine or clarify the meaning of unknown and multiple-meaning words and phrases based on grade 6 reading and content, choosing flexibly from a range of strategies. Use context (e.g., the overall meaning of a sentence or paragraph; a word’s position or function in a sentence) as a clue to the meaning of a word or phrase.
- **L.7.4a**- Determine or clarify the meaning of unknown and multiple-meaning words and phrases based on grade 7 reading and content, choosing flexibly from a range of strategies. Use context (e.g., the overall meaning of a sentence or paragraph; a word’s position or function in a sentence) as a clue to the meaning of a word or phrase.
- **L.8.4a**- Determine or clarify the meaning of unknown and multiple-meaning words or phrases based on grade 8 reading and content, choosing flexibly from a range of strategies. Use context (e.g., the overall meaning of a sentence or paragraph; a word’s position or function in a sentence) as a clue to the meaning of a word or phrase.
Ink Blott: Underground

### Standards Covered

#### CA CCSS.ELA-LITERACY.RF.5.3.A

- **L.6.4b** - Determine or clarify the meaning of unknown and multiple-meaning words and phrases based on grade 6 reading and content, choosing flexibly from a range of strategies. Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., *audience, auditory, audible*).

- **L.7.4b** - Determine or clarify the meaning of unknown and multiple-meaning words and phrases based on grade 7 reading and content, choosing flexibly from a range of strategies. Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., *belligerent, bellicose, rebel*).

- **L.8.4b** - Determine or clarify the meaning of unknown and multiple-meaning words or phrases based on grade 8 reading and content, choosing flexibly from a range of strategies. Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., *precede, recede, secede*).

---

**W.E.L.D.E.R. Edu**

#### Product Information

**Notes:** Included in Lexica Vol. 2; commercial version exists that was App Store hit

**Designed by:** My Evil Twin

**Description:** Players practice spelling and vocabulary as they attempt to form words by reordering letters on the game board.

**Learning Objectives:**

- Improve spelling and vocabulary

---

#### Standards Covered

#### CA CCSS.ELA-LITERACY.L.8.2

- **L.6.2b** - Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.

- **L.7.2b** - Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.

- **L.8.2c** - Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.
CA CCSS.ELA-LITERACY.L.8.2.C

- L.6.2b- Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.
- L.7.2b- Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.
- L.8.2c- Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.

Spelling Stone

**Product Information**

<table>
<thead>
<tr>
<th>Note:</th>
<th>Included in Lexica Vol. 1</th>
</tr>
</thead>
<tbody>
<tr>
<td>Designed by:</td>
<td>Schell Games</td>
</tr>
</tbody>
</table>

**Description**

In this puzzle game, players use prefixes and suffixes to form words while avoiding associated spelling errors (such as “er” vs. “ar”).

**Learning Objectives**

- Improve spelling and practice vocabulary by forming words with specific sequences of letters or morphemes

**Standards Covered**

CA CCSS.ELA-LITERACY.RF.5.3.A

- L.8.4b- Determine or clarify the meaning of unknown and multiple-meaning words or phrases based on grade 8 reading and content, choosing flexibly from a range of strategies. Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., precede, recede, secede).

CA CCSS.ELA-LITERACY.L.8.2.C

- L.6.2b- Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.
- L.7.2b- Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.
- L.8.2c- Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing. Spell correctly.
Syntax games

**Mukashi Mukashi**

<table>
<thead>
<tr>
<th>Product Information</th>
<th>Description</th>
<th>Learning Objectives</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Note:</strong> Included in Lexica Vol. 1</td>
<td>In this arcade-style game, players create their own versions of traditional Japanese folktales, building syntax skills along the way.</td>
<td>• Build knowledge of syntax, semantics and vocabulary</td>
</tr>
</tbody>
</table>

**Designed by:** Schell Games

**Standards Covered**

CA CCSS.ELA-LITERACY.L.8.1

• **L.7.1a**- Demonstrate command of the conventions of standard English grammar and usage when writing or speaking. Explain the function of phrases and clauses in general and their function in specific sentences.
### Sentence Sensibility

<table>
<thead>
<tr>
<th>Product Information</th>
<th>Description</th>
<th>Learning Objectives</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Note:</strong> Included in Lexica Vol. 1</td>
<td>Players experiment with complex sentence structures by unscrambling sentences from literature or making as many sentences as possible to beat the clock.</td>
<td>• Build mastery of syntax, parts of speech and semantics</td>
</tr>
<tr>
<td><strong>Designed by:</strong> Small Planet, Schell Games</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Standards Covered

#### CA CCSS.ELA-LITERACY.L.8.1

- **L.6.1** - Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.
- **L.7.1** - Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.
- **L.8.1** - Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.

#### CA CCSS.ELA-LITERACY.L.8.1.B

- **L.8.1b** - Demonstrate command of the conventions of standard English grammar and usage when writing or speaking. Form and use verbs in the active and passive voice.

#### CA CCSS.ELA-LITERACY.L.8.1.C

- **L.8.1c** - Demonstrate command of the conventions of standard English grammar and usage when writing or speaking. Form and use verbs in the indicative, imperative, interrogative, conditional, and subjunctive mood.
# Page Invaders

## Product Information

<table>
<thead>
<tr>
<th>Note:</th>
<th>Included in Lexica Vol. 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Designed by:</td>
<td>Highline Games</td>
</tr>
</tbody>
</table>

### Description

In this fast-paced syntax game, players form ever-more complicated sentences to defend themselves against the invading worms.

### Learning Objectives

- Improve grammar skills

## Standards Covered

### CA CCSS.ELA-LITERACY.L.8.1

- **L.6.1** - Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.
- **L.7.1** - Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.
- **L.8.1** - Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.

### CA CCSS.ELA-LITERACY.L.8.1.B

- **L.8.1b** - Demonstrate command of the conventions of standard English grammar and usage when writing or speaking. Form and use verbs in the active and passive voice.

### CA CCSS.ELA-LITERACY.L.8.1.C

- **L.8.1c** - Demonstrate command of the conventions of standard English grammar and usage when writing or speaking. Form and use verbs in the indicative, imperative, interrogative, conditional, and subjunctive mood.
## Venture

<table>
<thead>
<tr>
<th>Product Information</th>
<th>Description</th>
<th>Learning Objectives</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Note:</strong> Included in Lexica Vol. 1</td>
<td>This game features a series of quick challenges that focus on spelling, confusing homophones and irregular verb conjugation.</td>
<td>• Improve spelling and grammar usage and overcome homophone confusion</td>
</tr>
<tr>
<td><strong>Designed by:</strong> Schell Games</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

## Standards Covered

### CA CCSS.ELA-LITERACY.L.8.1.A

- **L.8.1a**- Demonstrate command of the conventions of standard English grammar and usage when writing or speaking. Explain the function of verbals (gerunds, participles, infinitives) in general and their function in particular sentences.

### CA CCSS.ELA-LITERACY.L.8.1.B

- **L.8.1b**- Demonstrate command of the conventions of standard English grammar and usage when writing or speaking. Form and use verbs in the active and passive voice.

### CA CCSS.ELA-LITERACY.L.8.1.C

- **L.8.1c**- Demonstrate command of the conventions of standard English grammar and usage when writing or speaking. Form and use verbs in the indicative, imperative, interrogative, conditional, and subjunctive mood.

### CA CCSS.ELA-LITERACY.L.8.1.D

- **L.8.1d**- Demonstrate command of the conventions of standard English grammar and usage when writing or speaking. Recognize and correct inappropriate shifts in verb voice and mood.